

Wednesday 6:35 pm

Sun Valley Lanes

Lanes 25 - 32

USBC Certification: 742997

Team Standings

Place	Lane	#	Team Name	Points Won	Points Lost	Team Ave	Scratch Pins	High Game	High Sers
1	26	5	Merck	12	3	0	783	245	783
2	28	11	Nielsen	12	3	0	737	226	737
3	27	2	Jarvis	10	5	0	690	187	690
4	26	10	DaMoude	9	6	0	826	234	826
5	28	1	Swartz	8	7	0	675	189	675
6	29	6	Vidlak	8	7	0	628	172	628
7	27	3	Hays	7	8	0	699	194	699
8	25	8	Rettig	7	8	0	662	178	662
9	32	12	Gause	6	9	0	724	211	724
10	30	4	Powers	5	10	0	646	189	646
11	25	7	Schneider	3	12	0	683	194	683
12	31	9	Wendt	3	12	0	583	182	583
13	30	13	Howser	0	5	0	0	0	0
14	29	14	Team 14	0	5	0	0	0	0

Lane Assignments

	<u>25-26</u>	<u>25-26</u>	<u>27-28</u>	<u>27-28</u>	<u>29-30</u>	<u>29-30</u>	<u>31-32</u>
Today	8-5	7-10	2-11	3-1	14-4	6-13	9-12
Next Week	7-6	8-9	1-12	4-2	13-3	5-14	11-10

Season High Scores

Scratch Game	245	Merck	234	DaMoude	226	Nielsen
Scratch Series	826	DaMoude	783	Merck	737	Nielsen

Men	Scratch Game	245	Craig Merck	234	Dew Damoude	226	Monte Nielsen
	Scratch Series	826	Dew Damoude	783	Craig Merck	737	Monte Nielsen

***** You have indicated this is a "drop in singles" league. A singles league does not have teams or team rosters.**

Temporary Substitutes

Name	Ave HDCP	Pins	Gms	High Game	High Sers	-1-	-2-	-3-	-4-	Total
Average List of All Members of This League										

Name	Pins	Gms	Ave	High Game	High Sers	-1-	-2-	-3-	-4-	Total
Dew Damoude	826	4	206	234	826	231	178	183	234	826
Craig A. Merck	783	4	195	245	783	226	245	180	132	783
Monte R. Nielsen	737	4	184	226	737	226	177	156	178	737
Joe Gause	724	4	181	211	724	152	211	162	199	724
Billy Hays	699	4	174	194	699	194	177	169	159	699
John E. Jarvis	690	4	172	187	690	157	168	187	178	690
Chris Schneider	683	4	170	194	683	179	194	183	127	683
Kyle Swartz	675	4	168	189	675	149	176	189	161	675
Troy A. Rettig	662	4	165	178	662	162	178	144	178	662
Pete Powers	646	4	161	189	646	169	153	189	135	646
Joel Vidlak	628	4	157	172	628	172	141	157	158	628
Chris Wendt	583	4	145	182	583	129	136	182	136	583
Steve Howser	0	0	160	0	0					0